The cookbook for jets in heavy-ion collisions?

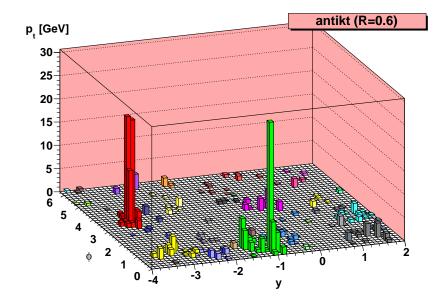
Grégory Soyez

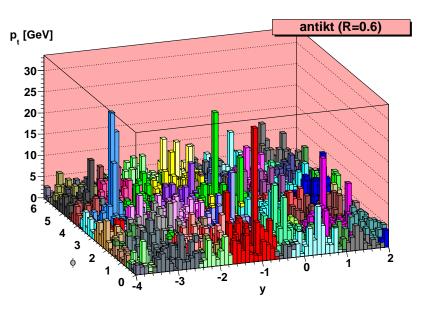
CERN & IPhT, CEA Saclay

In collaboration with Gavin Salam, Matteo Cacciari and Juan Rojo

Hot Quarks 2010 — June 21-25 2010

How to "see" jets in a soft background





Valid for many backgrounds

- UE in $pp \ (\sim 1 \text{ GeV})$
- ${\scriptstyle {\rm I}}$ pileup in pp ($\sim 10~{\rm GeV})$
- \blacksquare UE in AA ($\sim 100~{\rm GeV})$

(Hopefully) for everyone

- Standard method
- New hints
- comments for experts

Central formula

One basic formula for **background subtraction for a single event**

$$p_{t,\text{jet}}^{(\text{sub})} = p_{t,\text{jet}} - \rho_{\text{bkg}}A_{\text{jet}}$$

assumes that the background is uniform

3 things needed:

- Define a jet
- Define the area of a jet
- Obtain $\rho_{\rm bkg}$, the background p_t density per unit area

[Cacciari, Salam, 07]

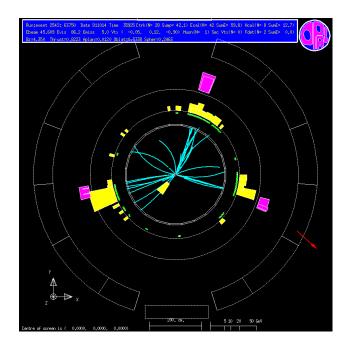
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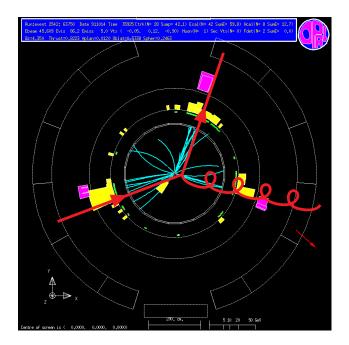
Jet definitions

"Jets" \equiv bunch of collimated particles \cong hard partons



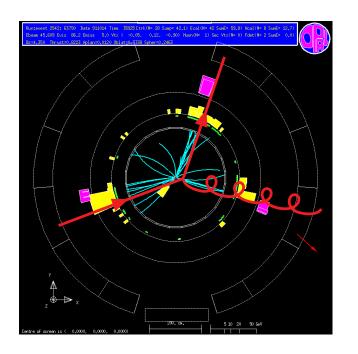
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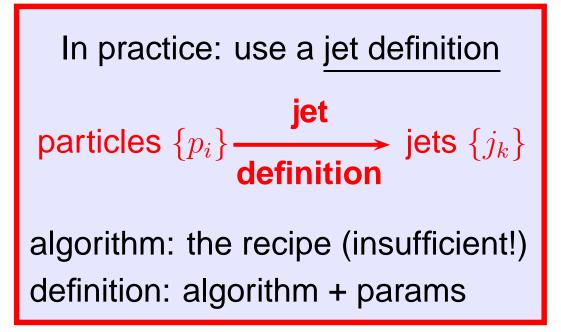
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Jet definitions

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Jet=hadron is too simplistic: NLO? What opening for "collimated"?

Examples of jet definitions

Recombination: successively recombine the closest pair

 $d_{ij} = \min(k_{t,i}^{2p}, k_{t,j}^{2p})(\Delta y_{ij}^2 + \Delta \phi_{ij}^2)$

Stop at distance R

• p = 1: k_t algorithm (very close to QCD)

[Catani, Dokshitzer, Seymour, Webber, 93]

• p = 0: Cambridge/Aachen (C/A) algorithm (substructure studies)

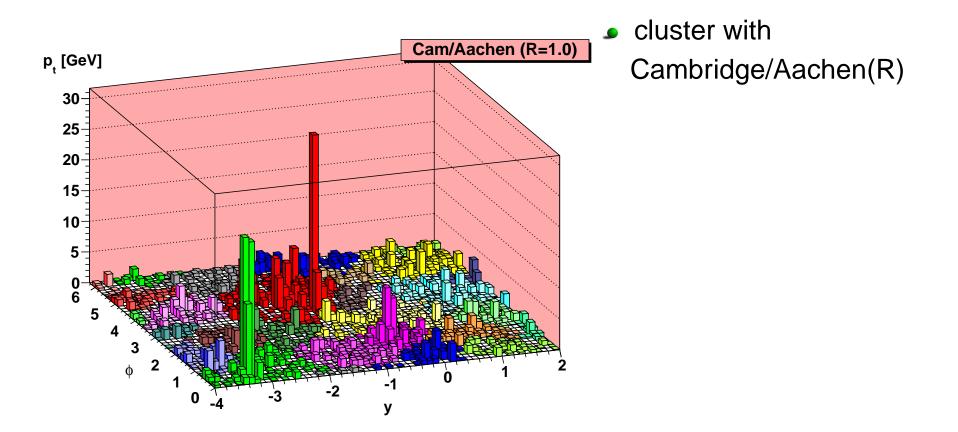
[Dokshitzer, Leder, Moretti, Webber, 93]

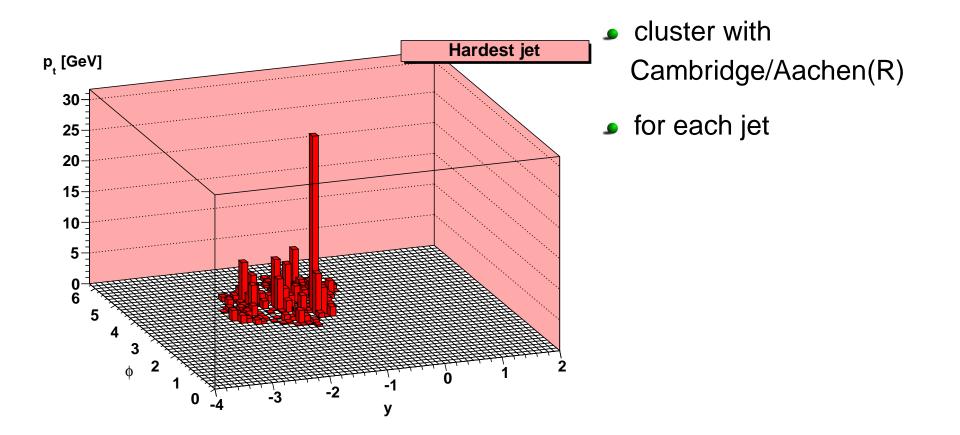
• p = -1: anti- k_t algorithm (the default at the LHC)

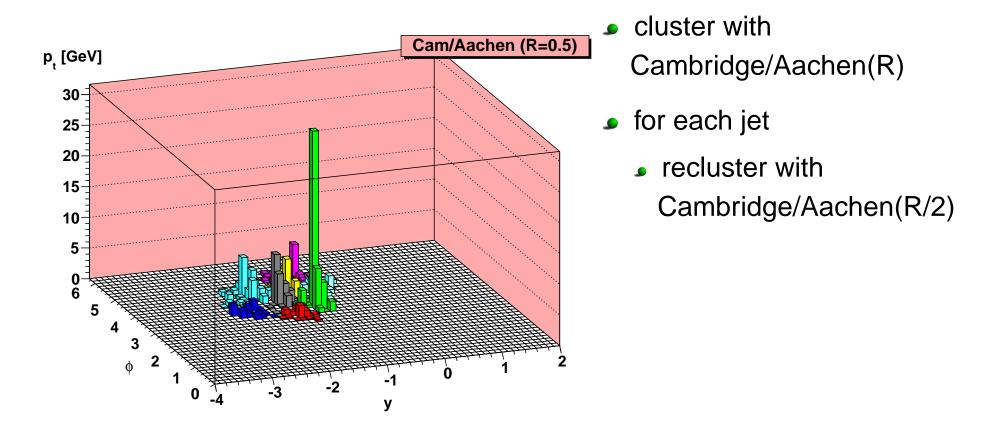
[Cacciari, Salam, GS, 08]

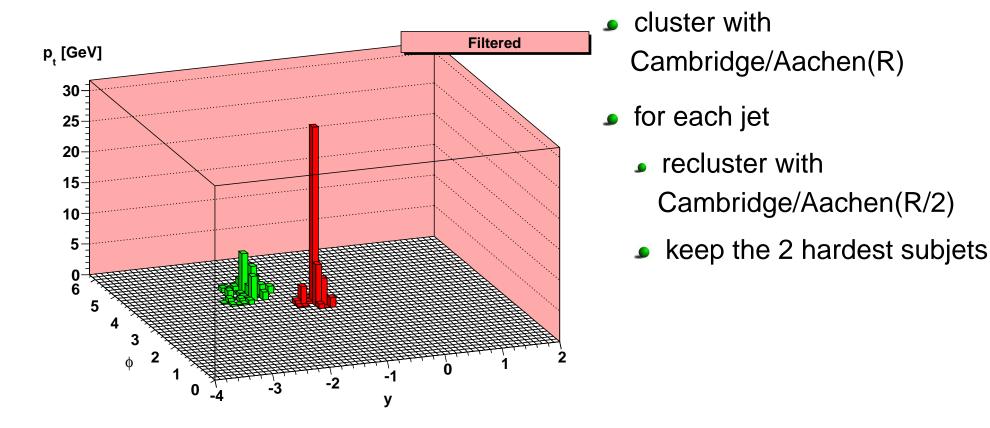
• Cone: \approx flow of energy in a cone (of fixed *R*) centred on the cone centre: SISCone [Salam, GS, 07]

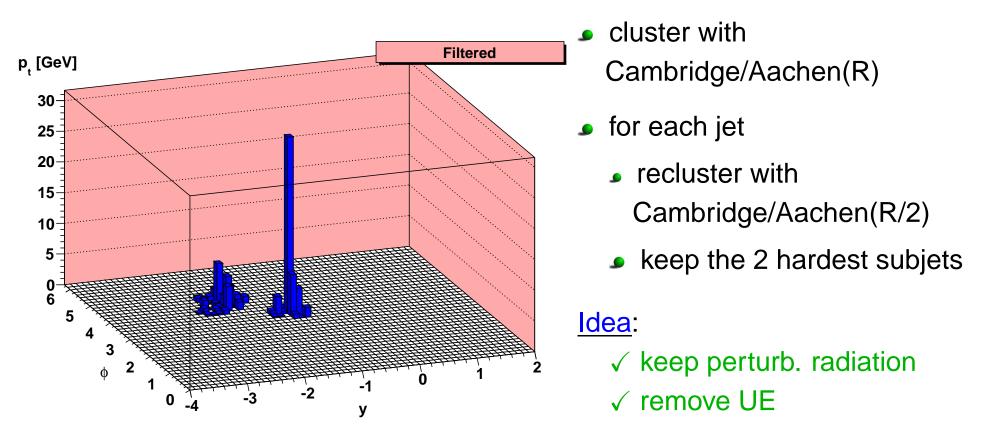
Final perturbative cross-section: only consider infrared-and-collinear-safe algorithms











• Proven useful for boosted jet $H \rightarrow b\bar{b}$ tagging

[J.Butterworth, A.Davison, M.Rubin, G.Salam, 08]

Proven useful for kinematic reconstructions

[M.Cacciari, J.Rojo, G.Salam, GS, 08]

$$p_{t,\text{jet}}^{(\text{sub})} = p_{t,\text{jet}} - \rho_{\text{bkg}} A_{\text{jet}}$$

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Area definitions

[M.Cacciari, G.Salam, GS, 08]

Area \equiv region where the jet catches soft particles

- Recipe: add a dense coverage of infinitely soft particles (ghosts) (active) area = region where a jet catches the ghosts
- **Idea**: ghost \approx background particle
 - \Rightarrow area where catching ghost \equiv area where catching background
- Advantages:
 - generic/universal definition (*e.g.* independent of a calorimeter)
 - allow for analytic computations
- Notes for experts:
 - put ghosts up to at least $y_{jet,max} + R$
 - preferably use a "4-vector" definition of the area (sum ghost 4-momenta)
 - require an IRC-safe algorithm!
 - alternative: passive area (equivalent for large multiplicities)
 - Better handling with active_area_explicit_ghosts

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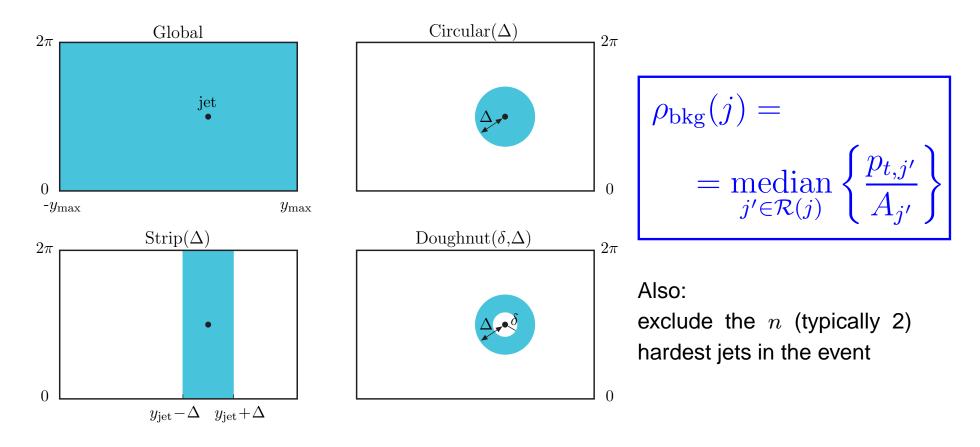
Example: ρ_{bkg} from jets

Recipe for estimating $\rho_{\rm bkg}$:

- Cluster with k_t of C/A with "radius" R_{ρ}
- Estimate $\rho_{\rm bkg}$ using 35 median 30 25 P_{t,jet} / Area_{jet} 20 $\rho_{\rm bkg} = \underset{j \in \rm jets}{\rm median}$ 15 10 5 0 -2 2 -4 0 4 Notes for experts η
 - Other algorithms produce unwanted jets with small area
 - Typically, $R_{
 ho}$ between 0.3 and 0.6 is OK (I'll take 0.5)

New suggestion #2: Use a local range

Fluctuating background (e.g. rapidity dependence) \rightarrow local range

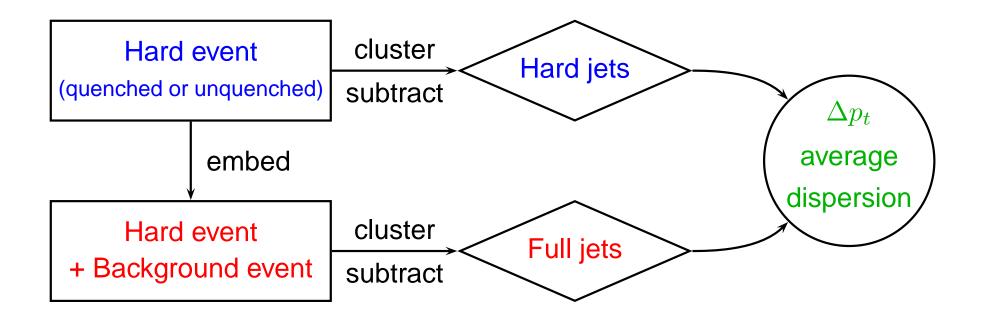


Notes for experts:

- Limited acceptance \equiv local range
- Put ghosts at least up to $|y_{jet,max}| + \Delta + R$

Subtraction efficiency: what precision may we hope for?

[Cacciari, Rojo, Salam, GS, in prep.]

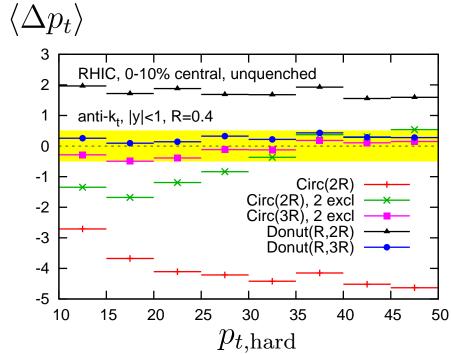


- Hard event: Pythia(v6.4) or Pythia(v6.4)+PyQuen(v1.5)
- Background: Hydjet++(v2.1) (cross-checked with others)
- Analysis: FastJet(v2.4) (http://www.fastjet.fr [Cacciari, Salam, GS]) Ideally: smallest average shift $\langle \Delta p_t \rangle$, smallest dispersion $\sigma_{\Delta p_t}$
- Note: in what follows, R fixed to 0.4

Effect of choosing a local range

Number of jets in a range

	I	I	$\langle \Delta \rangle$		
range	area	$n_{ m jets}$	3		
Circ(2R)	$4\pi R^2$	4.5	2		
Circ(3R)	$9\pi R^2$	10	C		
Donut(R,2R)	$3\pi R^2$	3.5	-1 -2		
Donut(R,3R)	$8\pi R^2$	9	-3		
Strip(2R)	$4\pi R$	11	-4 -5		
$(R = 0.4, R_{\rho} = 0.5)$					

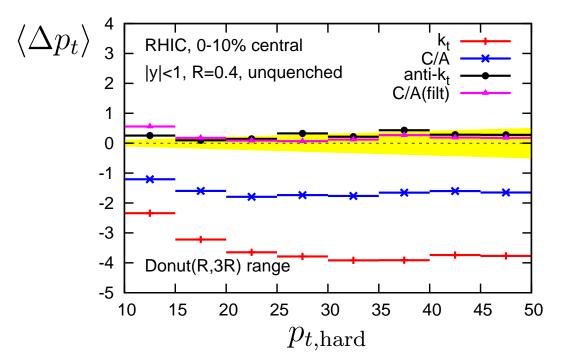


- rule of thumb: at least 8 jets needed to estimate ρ
- different ranges —> estimate of the undertainty

Note for experts: Analytic estimate show that at least 8 jets \Rightarrow less than 10% of $\sigma_{\Delta p_t}$ due to ρ misestimation

Differences between algorithms

• Average shift: preference for anti- k_t and C/A+filt(*)



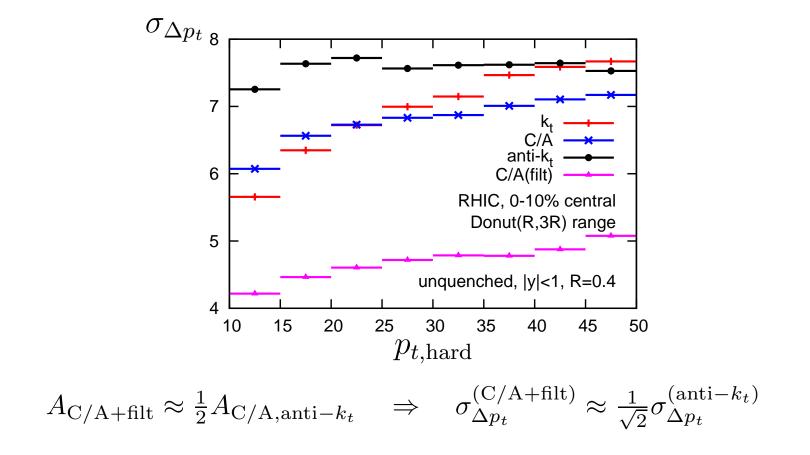
500 MeV precision for a contamination of \sim 50 GeV!

Notes for experts:

- C/A & k_t : offset due to back-reaction
- (*) C/A+filt: watch out: cancellation between back-reaction and filtering bias

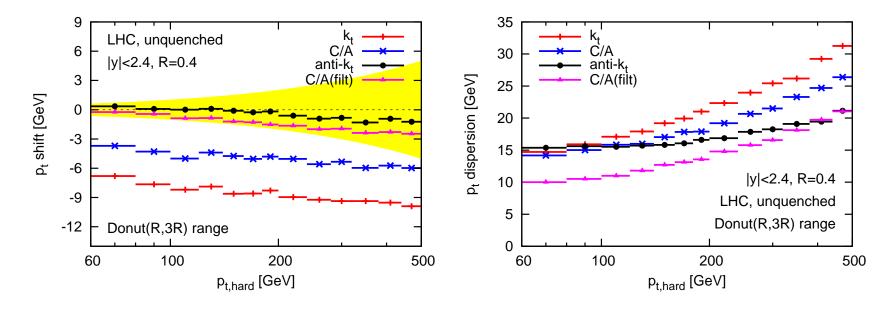
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- Dispersion: preference for C/A+filtering



Differences between algorithms

- Average shift: preference for anti- k_t and C/A+filt
- Dispersion: preference for C/A+filtering
- Same conclusions for the LHC (anti- k_t a bit better)



- No subtraction bias due to quenching (at most a 2% effect at the LHC)
- Valid for non-central collisions (smaller background but v_2)

Example: inclusive jet cross-section

Original hard spectrum:

$$\frac{d\sigma^{(0)}}{dp_t} = \mu \sigma_0 \, e^{-p_t/\mu}$$

In the background, after subtraction

$$\frac{d\sigma}{dp_t} = \frac{d\sigma^{(0)}}{dp_t} \otimes \text{Gaussian}(\langle \Delta p_t \rangle, \sigma_{\Delta p_t})$$
$$= \frac{d\sigma^{(0)}}{dp_t} \exp\left(\mu \langle \Delta p_t \rangle + \frac{\mu^2 \sigma_{\Delta p_t}^2}{2}\right)$$

In practice, we have $\mu \approx 0.3 \text{ GeV}^{-1}$ for RHIC

R = 0.4	$\langle \Delta p_t \rangle$	$\sigma_{\Delta p_t}$	$\frac{d\sigma/dp_t}{d\sigma^{(0)}/dp_t}$
anti- k_t	0	7.5	12
C/A+filt	0	4.8	3

Summary

- The recipe: $p_{t,jet}^{(sub)} = p_{t,jet} \rho_{bkg}A_{jet}$
 - Define a jet: use an IRC-safe one
 - Define the area of a jet: ghost-based active area
 - Obtain $\rho_{\rm bkg}$, the background p_t density per unit area: median of $\{pt, j/A_j\}$
- New hints:
 - 1. Use filtering: reduce sensitivity to background (smaller $\sigma_{\Delta p_t}$)
 - 2. Use local ranges:

handle non-uniform backgrounds + estimate subtraction error

- Efficiency:
 - At least \approx 8 jets in a local range
 - anti- k_t and C/A+filt give $\langle \Delta p_t \rangle \approx 0$ ($\langle \Delta p_t \rangle / p_t \lesssim 1\%$)
 - C/A+filt has a reduced $\sigma_{\Delta p_t}$