

News in jet algorithms: SISCone and anti-k_t

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G.P. Salam, G. Soyez, JHEP 05 (2007) 086 [arXiv:0704.0292] M. Cacciari, G.P. Salam, G. Soyez, to appear in JHEP [arXiv:0802.1189]

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DIS 2008, UCL, London, UK, April 9th 2008

Saturation and heavy quarks – p. 1/14



<u>Aim</u>: Study hard processes

- QCD backgrounds, top quark physics
- Higgs, physics beyond the standard model

Define jets: parton ↔ jet

But: partons are ambiguous

Hence: Multiple definitions of a "jet"



DIS 2008, UCL, London, UK, April 9th 2008

Two classes of algorithms



Class 1: recombination

Successive recombinations of the "closest" pair of particle



Distance:

$$\underline{k_t}: \quad d_{i,j} = \min(k_{t,i}^2, k_{t,j}^2)(\Delta \phi_{i,j}^2 + \Delta y_{i,j}^2)$$
Aachen/Cam.:
$$d_{i,j} = \Delta \phi_{i,j}^2 + \Delta y_{i,j}^2$$

• stop when $d_{\min} > R$

Two classes of algorithms



Class 2: cone

Find directions of dominant energy flow \equiv find ALL stable cones



for a cone of fixed radius R in the (y, ϕ) plane: <u>stable cones</u> such that: centre of the cone \equiv direction of the total momentum of its particle contents

Two classes of algorithms



Class 2: cone

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for a cone of fixed radius R in the (y, ϕ) plane: <u>stable cones</u> such that: centre of the cone \equiv direction of the total momentum of its particle contents

- Seeded/Iterative approaches:
 - seed = initial particle
 - seed = midpoint between stable cones found at first step
- One has to deal with overlapping stable cones: 2 subclasses





ex.: JetClu, MidPoint





ex.: JetClu, MidPoint

Class 2(b): cone with progressive removal

- iterate from the hardest seed
- remove the stable cone as a jet and start again
- ex.: Seeded Cone

Idea: "regular/circular" jets



SNOWMASS, Tevatron 1990 (i.e. old!):

Any jet algorithm must satisfy

- 1. Can be practically used in experimental analysis
- 2. Can be practically used in theoretical computations
- 3. Can be defined at any order of the perturbation theory
- 4. Yields finite cross-sections at any order
- 5. Has a small sensitivity to hadronisation corrections

i.e. usable by theoreticians (*e.g.* finite perturbative results) and experimentalists (*e.g.* fast enough)

This talk:

- Iterative cone algorithms miss stable cones \Rightarrow theoretical problems
- That can be solved keeping experimental usefulness

QCD divergences



QCD probability for gluon bremsstrahlung at angle θ and \perp -mom. k_t :

$$dP \propto \alpha_s \, \frac{d\theta}{\theta} \, \frac{dk_t}{k_t}$$

Two divergences:



QCD divergences



QCD probability for gluon bremsstrahlung at angle θ and \perp -mom. k_t :

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Two divergences:



For QCD expansion to make sense

- \Rightarrow The (hard) jets (or stable cones) should not change when
 - one has a collinear splitting
 i.e. replaces one parton by two at the same place
 - one has a soft emission *i.e.* adds a very soft gluon





































































Stable cone missed — IR unsafety of the midpoint algorithm



- Solution: use a seedless approach, find ALL stable cones
- Naive approach: check stability of each subset of particle



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- Naive approach: check stability of each subset of particle Complexity is $\mathcal{O}(N2^N)$
 - \Rightarrow definitely unrealistic: 10^{17} years for N = 100
- Midpoint complexity: $\mathcal{O}(N^3)$



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Idea: use geometric arguments



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Enumerate enclosures and check if they are stable



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- Enumerate enclosures and check if they are stable
- Each enclosure can be moved (in any direction) until it touches a point



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<u>Idea</u>: use geometric arguments



- Enumerate enclosures and check if they are stable
- Each enclosure can be moved (in any direction) until it touches a point
- ... then rotated until it touches a second one



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- Midpoint complexity: $\mathcal{O}(N^3)$

Idea: use geometric arguments

 $\Rightarrow \text{Enumerate all pairs of particles} \\ \text{with 2 circle orientations and 4 possible inclusion/exclusion} \\ \longrightarrow \text{find all enclosures} \end{aligned}$



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- Complexity: $\mathcal{O}(N^3)$, with improvements: $\mathcal{O}(N^2 \log(N))$



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- \Rightarrow Enumerate all pairs of particles
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- \longrightarrow find all enclosures
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 \longrightarrow C++ implementation: Seedless Infrared-Safe Cone algorithm (SISCone) G.Salam, G.S., JHEP 04 (2007) 086; http://projects.hepforge.org/siscone

NB.: also available from FastJet

[M.Cacciari, G.Salam, G.S.]; http://www.lpthe.jussieu.fr/~salam/fastjet

Physical impact



Execution timings



- at least as fast as midpoint cones
- effect from a few percents (incl.) to $\sim 45\%$ (excl.)

Inclusive (midpoint/SISCone-1)



Masses in 3-jet events







































- Before collinear spliting: 1 jet
- After collinear spliting: 2 jets

\rightarrow collinear unsafety of the iterative cone algorithm

Anti-k_t



Come back to recombination-type algorithms:

$$d_{ij} = \min(k_{t,i}^{2p}, k_{t,j}^{2p}) \left(\Delta \phi_{ij}^2 + \Delta \eta_{ij}^2\right)$$

- p = 1: k_t algorithm
- p = 0: Aachen/Cambridge algorithm

Anti-k_t



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- p = 1: k_t algorithm
- p = 0: Aachen/Cambridge algorithm
- p = -1: anti- k_t algorithm [M.Cacciari, G.Salam, G.S., to appear in JHEP]

Anti-k_t



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Why should that be related to the iterative cone ?!?

- "large k_t ⇒ small distance"
 i.e. hard partons "eat" everything up to a distance R
 i.e. circular/regular jets, jet borders unmodified by soft radiation
- infrared and collinear safe

anti-k_t



Hard event + homogeneous soft background





anti- k_t is soft-resilient

more in Matteo Cacciari's talk...



• Midpoint and the iterative cone IR or Collinear unsafe (at $\mathcal{O}(\alpha_s^4)$)

Observable	1st miss cones at	Last meaningful order
Inclusive jet cross section	NNLO	NLO
3 jet cross section	NLO	LO (NLO in NLOJet)
W/Z/H + 2 jet cross sect.	NLO	LO (NLO in MCFM)
jet masses in 3 jets	LO	none (LO in NLOJet)

- The IR-unsafety issue will matter at LHC
 - + We do not want the theoretical efforts to be wasted
- SISCone is a natural replacement for Midpoint (as fast, IRC safe)
- anti- k_t could replace the iterative cone (regular, IRC safe)
- Available from FastJet (http://www.lpthe.jussieu.fr/~salam/fastjet) SISCone: http://projects.hepforge.org/siscone
- Algorithms at play: see Juan Rojo's talk